software application or package. Examples of the descriptive information 104 can include feedback, reviews, questions, or comments about the software project; source code for the software project; configuration files or readme files provided with the software project; keywords characterizing the software project; a description of the software project; or any combination of these. The computing device 102 can obtain the descriptive information 104 from one or more sources 106 (e.g., over the Internet). Examples of the source(s) 106 can include one or more websites, such as discussion forums, repositories, review websites, or any combination of these. The source(s) 106 can also include parts of the software project 122, such as readme files, configuration files, or source code files.

[0012] As one particular example, the computing device 102 can access a website for an online repository. The website can have a description of the software project 122 and host source code for the software project 122. The website can also list keywords (e.g., topics or tags) characterizing the software project 122. The keywords may have previously been input by users or automatically generated by the website. The website may further have a feedback section, through which users can post comments, reviews, questions, and bugs relating to the software project 122. The computing device 102 can access the website to retrieve some or all of this information.

[0013] After obtaining the descriptive information 104 for the software project 122, the computing device 102 can parse the descriptive information 104 to determine software features 110 of the software project 122. The software features 110 can be any functional characteristics of the software project 122 relating to how the software project 122 works or operates. For example, the software features 110 can include tasks and functions that the software project 122 is configured to perform, frameworks and dependencies relied on by the software project 122, operating systems and operating environments for the software project 122, or any combination of these. The computing device 102 can determine the software features 110 based on the descriptive information 104 using any number and combination of techniques.

[0014] As one particular example, the descriptive information 104 may include website content scraped from a website, such as stackoverlow<sup>TM</sup>. The website content can include a question relating to the software project 122, along with keywords characterizing the software project 122. The keywords may have previously been input by the user posing the question. In some such examples, the computing device 102 can determine the software features 110 by parsing the keywords from the website content and using at least some of those keywords as the software features 110. [0015] As another example, the computing device 102 can apply a count technique to the descriptive information 104 to determine the software features 110. The count technique can involve counting how many times a particular textual term occurs in the descriptive information 104 and storing that count value. For example, if the textual term "Python" is present 32 times in the descriptive information 104, then the count for that textual term would be 32. The computing device 102 can iterate this process to determine counts for some or all of the textual terms in the descriptive information 104. The computing device 102 can then determine which of the textual terms have counts exceeding a predefined threshold (e.g., 30). Those textual terms may indicate particularly important software features. So, at least some of those textual terms may be designated as the software features 110. In some cases, a portion of the textual terms may be filtered out (e.g., using a predefined filter list) as irrelevant, for example, because they are articles, prepositions, or otherwise relatively common textual terms that provide little value, to improve accuracy.

[0016] As still another example, the computing device 102 can apply a machine-learning model 112 to the descriptive information 104 to determine the software features 110. Examples of the machine-learning model 112 can include a deep neural network, a Naïve Bias classifier, or a support vector machine. The machine-learning model 112 can be configured to analyze textual information and identify software features 110 therein. For example, the machine-learning model 112 may include a deep neural network that is trained using training data. Each entry in the training data can include a relationship between a keyword and a flag indicating whether or not the keyword relates to a software feature. The machine-learning model 112 can learn these relationships and then able to reliably predict whether or not an unknown keyword relates to a software feature.

[0017] The computing device 102 can apply any number and combination of techniques discussed above to determine the software features 110 of the software project 122. The computing device 102 can additionally or alternatively apply other techniques, such as term frequency-inverse document frequency ("TF-IDF"), to determine the software features 110 of the software project 122. TF-IDF may involve generating a numerical statistic that reflects how important a word is to a document in a corpus. In the present context, the document may be a file or website associated with the software project 122 and the corpus is the descriptive information 104. The TF-IDF value increases proportionally to the number of times a word appears in the document and is offset by the number of documents in the corpus that contain the word, which helps to adjust for the fact that some words appear more frequently in general.

[0018] Having determined the software features 110 of the software project 122, the computing device 102 can next determine a feature vector 114 for the software project 122. In some examples, the computing device 102 can determine the feature vector 114 for the software project 122 by first generating a default feature vector in which all the elements have default values (e.g., zeros). One simplified example of the default feature vector can be  $\{0, 0, 0, 0, 0, 0, 0\}$ . Each element in the default feature vector can be mapped to a particular software feature. For example, the elements in the above default feature vector can be mapped to the following: {C++, Openshift, Tensorflow, Linux, Machine-learning, Python}. If the computing device 102 determined that the software project 122 has a particular software feature, the computing device 102 can then modify the corresponding element's value in the default feature vector to so indicate. For example, if the computing device 102 determined that software project 122 relies on "tensorflow" (an open source machine-learning library for research and production), then the computing device 102 can change the third element's value to one, yielding a feature vector of  $\{0, 0, 1, 0, 0, 0\}$ . The computing device 102 can repeat this process for each of the software features 110 to generate the feature vector 114 for the software project 122.

[0019] After generating the feature vector 114 for the software project 122, the computing device 102 can store the